

else

```
// Look for a two word (you <something> me)
// pattern
int psn = findKeyword(statement, "you", 0);

if (psn >= 0
    && findKeyword(statement, "me", psn) >= 0)
{
    response = transformYouMeStatement(statement);
}
else → insert
{
    response = getRandomResponse();
}
```

insert

```
// Look for a two word (you I <something> me you)
```

```
// pattern
```

```
int psn = findKeyword(statement, "you I", 0);
```

```
if (psn >= 0
```

```
    && findKeyword(statement, "me you", psn) >= 0)
```

```
{
```

```
    response = transformYouMe I YouStatement(statement);
```

```
}
```

```
else
```

```
{
```

```
    response = getRandomResponse();
```

```
}
```

```
}
```

\clone of transformYouMeStatement method

what Mr H sees :

else if ("I")

response = Transform I You ...