

Topic: arrays

Declaration:

```
int[] a; // null
```

"a is an array of int"

```
int[] a = new int[5];
```

"a is an array of 5

int - has been
created"

(a refers to an
actual place in memory)

```
int[] a;
```

: // a has stuff.

// print out elements

```
for(int i=0; i < a.length; i++)
```

elements System.out.println(a[i]);

a

2	5	-1	2	5	-7	10	3	0	0	1	-2	1
0	1	2	3	4	5	6	7	8	9	10	11	12

a.length = 13

```
int[] a = {3, -1, 5, 4, 6, -2};
```

initializer

a contains those elements -
Java counts them!

a	3	-1	5	4	6	-2
	0	1	2	3	4	5

a.length: 6

To change an element:

```
a[2] = 15;
```

To change all elements to 3:

```
for (int i = 0; i < a.length; i++)
    a[i] = 3;
```

Disadvantage of arrays:
difficult to change
the length - to make
bigger or smaller.

Suppose we have:

```
int[] a = {1, 2, 3, 4, 5};
```

We want to expand a to
10 elements (keep ~~1-5~~ 1-5)

```
int[] b = new int[10];
```

```
for (int i = 0; i < a.length; i++)
```

```
    b[i] = a[i];
```

```
a = b;
```

String[] s; // null
s is an array of
String

String[] s = new String[10];
s has 10 elements

String[] s = {"first",
"second", "third"};
s has these 3 elements
s[0] = "phurst";