

new class.

name: Insults

instance variables:

word0: array of String

word1: array of String

3 methods (public)

- insult():

- takes no arguments

- returns insult in form of a String

- insults(n):

- takes # of insults as an argument

- returns array of n insults

- printInsults(n)

- takes # of insults

- prints the insults

class "skeleton":

- class header (comments)

- declarations of instance variables (no data) (comments)

- method headers for the methods - include return type, args  
body is "stubbed"

a "stubbed" method:

```
public int[] getList(int p)
{
    int[] theList = new int[1];

    return theList;
}
```

```
public class Insults
{
    private                      ;
           type      name

    :
    public                       (          )
    {
        // stub if necessary
    }
    :
}
```