

Topic:

"helper" methods:

used to keep code
very clean, tidy,
readable, maintainable

idea: to take code in
class which is used
multiple times, and
replace with method

helper methods in a
class:

- private
- contain the code
that is duplicated
elsewhere in the
class.

Right now:

```
int a = (int)(Math.random() *
            word0.length);
```

```
insult = "your_" + word0[a]...
```

Want: `ranSel` method.

// for "random selection"

new code in `insult()`

```
insult = "your_" + ranSel(word0) +
```

↑ call method
 ↑ array is argument
 ranSel will return a String

```
private String ranSel(
    String[] arr)
```

```
{
```

```
}
```